Wahoo Parks and Recreation Department

T-BALL LEAGUE RULES

- 1. No leading off.
- 2. No base stealing.
- 3. A player will receive five swings to hit the ball. If the ball does not pass the 20' foul line by the 5th swing, the player will advance to first base.
- 4. First team listed is the "visiting" team. Game scores and league standings will not be maintained.
- 5. An inning will consist of each team batting all of their players. The "visiting" team will bat first. After all players have batted, the team will switch to playing defense regardless of how many outs.
- 6. Defensively, all players play in the field.
- 7. Outfielders must be on the grass.
- 8. On a ball hit to the outfield, once the ball is possessed by an infielder, no further advancing by base runners is allowed.
- Runners cannot advance on overthrows.
- 10. Each game will consist of four innings or a <u>one hour time limit</u>, whichever comes first. No new inning will start after the 50-minute mark. If the inning is not finished and the game is nearing the one hour time limit, "last batter" will be called by the coaches.
- 11. During the last two games of the season, if the defense makes an out, the batter or runner must leave the playing field.
- 12. During the last two games of the season, a coach may pitch to the batters. A coach will pitch a maximum of five balls to each batter. If a batter does not put the ball into play after the five pitches, a tee will be used. The player will have two attempts to hit the ball into play.
- 13. Metal spikes are not allowed.